

WHAT HAPPENS AFTER GOING BERSERK?



The game that
made Stern
Electronics
famous has gone
one further...

WHAT'S NEW?

NEW ROBOTS—The object of the game is to have the humanoid shoot as many robots as possible and escape from the maze before Evil Otto collides with him. Robots have two forms: Skeletons and Eyeballs.

TOTALLY NEW JOY STICK—The player has tighter control than ever before as he can move the Humanoid in eight directions with precision and accuracy. Either fire button can be used for shooting.

NEW EVIL OTTO—Now, he is truly indestructible. Evil Otto will pursue like crazy. Three bullets will kill him, but he can't be killed.

NEW WALLS—

There are two types. The purple walls can be shot away to create an easy exit. The white walls are reflective so the player can be killed by his own ricocheting bullet.

NEW ROOMS—Within the maze, one of four rooms produces different obstacles at different game levels.

First Level MAMA OTTO

If Evil Otto is shot, Mama Otto runs and sends four Baby Ottos to the attack. If they score, she smiles.

Second Level POWER FACTORY—Shoot the power factory and the robots stop attacking.

Third Level COMPUTER ROOM

Same as the Power Factory. Shoot it, and stop the robots.

Fourth Level ROBOT FACTORY

This nasty little plant produces robots by the dozens who emerge attacking.

STERN



See all the new Stern games at these distributors.

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